

**NEW ZEALAND DEAF RUGBY FOOTBALL UNION
INCORPORATED**



Guidelines and By laws

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THE REGULATIONS OF THE NATIONAL DEAF RUGBY CHAMPIONSHIPS

The Championships will be played under the Laws of the Game of Rugby Union as framed by the World Rugby.

For the Annual New Zealand National Deaf Rugby Championships, there shall be three (3) regional zones.

NORTHERN ZONE:

Auckland, Bay of Plenty, Counties Manukau, King Country, North Harbour, Northland, Thames Valley Waikato.

CENTRAL ZONE:

East Coast, Hawke's Bay, Horowhenua-Kapiti, Manawatu, Poverty Bay, Taranaki, Wairarapa Bush, Wanganui, Wellington.

SOUTHERN ZONE:

Buller, Canterbury, Marlborough, Mid Canterbury, Nelson Bays, North Otago, South Canterbury, Southland, West Coast.

The National Deaf Rugby Championships shall be competed by the Northern Marlins, Central Zone and Southern Zone Deaf representatives for the trophy of the New Zealand Deaf Rugby Football Union Inc. (NZDRFU), the nature of such competition to be decided annually by the Executive Board of the NZDRFU immediately after the Annual General Meeting.

NZDRFU GUIDELINES AND BY LAWS:

1. AFFILIATION FEE AND REGISTRATION:

- 1.1 All Zone unions shall pay **\$150** affiliation fees **no later than 30 days** before the start of the National Deaf Rugby Championship.
- 1.2 All Players and Officials must be registered with Zone Deaf Rugby Unions under the auspices of the NZDRFU, provided it is **no later than 30 days** before the start of the National Deaf Rugby Championships competition.
- 1.3 A player being registered before start of the competition must be registered at **least 30 days** before the player becomes eligible to play for that Zone Union.

2. ZONE UNION RESPONSIBILITIES, TRANSFER:

- 2.1 A registered player may transfer from one Zone Union to another Zone Union. Before he can play for the Zone Union to which he transfers, he must.
- 2.2 A new player must play for the local Zone Union for first year; thereafter he may choose to stay or transfer to another Zone Union if he moves cities.
- 2.3 Obtain a letter from his former Zone Union, signed by the President or Secretary Zone Union, granting him a clearance to leave that Zone Union.
- 2.4 Deliver a letter of clearance, player registration and audiogram to the Secretary of the NZDRFU **30 days** before championship. He shall not be eligible to play for his new Zone Union until clearance is passed from the NZDRFU, which the Secretary of the NZDRFU receives the letter of clearance. It shall be the responsibility of the player's new Zone Union to ascertain the date upon which the Zone Union has received the clearance letter.
- 2.5 Provided the player is enabled for clearance, the Zone Union from which he is transferring must sign and deliver to that player the letter of clearance, on request.

2.6 Notwithstanding the provisions of 2.4 and 2.5 above, if the clearance letter is received by the Secretary of the NZDRFU on a date which has the effect for the first game to be played for the new Zone Union will take place after the commencement of the second game in competition, then the player can only play for his new Zone Union with the prior written approval of the NZDRFU.

3. ZONE RESPONSIBILITIES FOR HOSTING AND FUNDS:

3.1 The Host Zone union is responsible for correctly and clearly making its pitch. The Host Zone Union must ensure the ground is adequately controlled and a ground official appointed by the Provincial Union.

3.2 The Host Zone union will have taken all profits (100%) from the gross/net gate, social, food, drinks and any fund raising.

3.3 The Host Zone is responsible to booking the rugby field and the overall quotes must pass to the NZDRFU who shall make a payment for the cost of field, change room, referees, St Johns, and interpreters for the National Deaf Rugby Championship event.

3.4 The Zone DRUs have responsibility to seek funds for their own teams' accommodation, uniforms, and travel (transport).

4. NZDFU RESPONSIBILITIES FOR HOSTING AND FUNDS:

4.1 The NZDRFU is responsible to cover the cost for NZDRFU President and National Secretary for flights, accommodation and rental car and/or petrol during the National Deaf Rugby Championships.

4.2 The NZDRFU is responsible to cover the cost for social dinner for all NZDRFU Board, Life Members and Technical Delegate.

4.3 The NZDRFU is responsible to cover the cost for petrol for Technical Delegate.

5. ZONE UNION COLOURS:

5.1 Each Zone Union shall register the colours to be worn by its teams. The colours are to be approved by the NZDRFU. Any Zone Unions thereafter shall not be wearing the colours.

5.2 All teams must play in their registered colours.

Northern	- Blue and White
Central	- Black, Green and Gold
Southern	- Red and Black

5.3 The referee may order any players not conforming to this rule.

6. TEAM:

6.1 The maximum number of persons to be available for any team is twenty two (23) players and any number of officials on the day of game. Team sheet will include 23 players (including reserves or standby players who can play the next day) and is given to the referee prior to the game. Team sheet must be submitted to the NZDRFU Secretary **30 days prior** to the tournament.

6.2 A team shall not be allowed to take the field with fewer than 12 players. If a team is unable to field 12 players at the appointed start time, the referee shall award the game to their opponents unless good cause is shown.

- 6.3 All teams must have a designated front row reserve and the referee must be notified of his identity before the match commences. The referee may however, waive these rules in extenuating circumstances.
- 6.4 The players nominated as replacements may be changed ready to play but they must be seated on the bench.

7. REPLACEMENTS:

- 7.1 An injured player may be replaced but after replacement, he may not resume playing in the match under any circumstances.
- 7.2 The injured player may be replaced on the advice of a medical person or with the approval of the referee.
- 7.3 If a referee is advised by a doctor or other medically trained person, or for any other reason considers that a player is so injured that it would be harmful for him to continue playing, the referee shall require the player to leave the field.
- 7.4 A player who has suffered concussion shall not participate in a match or training for at **least 3 weeks** from the time of injury, and then only subject to being cleared by a proper medical examination.
- 7.5 Blood bin as per New Zealand Rugby Union Rules.

8. TEAM SHEET:

- 8.1 Before the start of each match, the referee must be supplied by each team with a team sheet as approved by the NZDRFU.
- 8.2 The team sheet must be legible and the player jersey numbers correspond to their team sheet number.
- 8.3 Team sheet must indicate a designated front row replacement.
- 8.4 It is the referee's duty to obtain team sheets and ensure they are correctly completed.
- 8.5 NAME – Please write clearly initials and surname.
POINTS – Manager to fill in for National Records – Trophies.
Please identify the points scored by individual players, correct scores on the form
COMMENTS – Manager to fill in for any unfair action by opposition team.
REFEREE COMMENTS – Leave this space for the Referee's requirement,
e.g. (a) Ordering Off. (b) Sin Bin.
- 8.6 Failure to complete the team sheet as required will receive a **\$50.00 fine**.

9. REFEREE AND TOUCH JUDGES:

- 9.1 The Referee and Touch judges for all Championships matches shall be selected from professional referees considered for Provincial Union appointments, and who shall take over in the event of the appointed referee being injured or unable to take the field.
- 9.2 In the event of no referee being appointed, or the referee failing, a professional referee may be mutually agreed upon between the teams or, failing such agreement, he shall be appointed by the NZDRFU.
- 9.3 Unless touch judges have been appointed under the authority of the NZDRFU it shall be the responsibility of each team to provide a touch judge.

- 9.4 Touch Judge is under the control of referee and should make them known to him before commencement of the game. They should carry a flag (or other suitable object) to signal decision.
- 9.5 The referee may request that an unsatisfactory touch judge is replaced and has the power to order him off.
- 9.6 The same referee and touch judges may be booked for all the tournament games by the host DRU if possible to ensure consistency.

10. ORDERING OFF:

- 10.1 The referee is required to report the ordering off and submit on an official form a written report to the NZDRFU, within one hour of the offence.
- 10.2 The referee has the right to send off any player he suspects is under the influence of drugs or alcohol.
- 10.3 Any player ordered off is automatically suspended until he appears before a NZDRFU Judicial Committee.

11. SIN BINNINGS:

- 11.1 A Referee must indicate on the team sheet any player who has been sent to the Sin Bin.
- 11.2 The referee should also submit the name to the secretary of the NZDRFU on the appropriate form.
- 11.3 Any player who is Sin Binned three times must appear before a NZDRFU Judicial Committee.

12. APPEALS PROTESTS AND DISPUTES:

- 12.1 Where the case for a protest is known before a match, the opposing team should be notified. If the complaint is remedied there is no further action.
- 12.2 If the team protested against is unable or unwilling to remedy matters, then the game should be played 'Under Protest' and a written statement of this fact given to the referee. The complaint should then be made in writing and sent to the Secretary of the NZDRFU **within one hour**.
- 12.3 Where the ground of protest is discovered during or after the game, the protest must be submitted in writing to the Secretary of the NZDRFU **within one hour** of the completion of the match.
- 12.4 Any protest made outside of the **one hour** time constraint will only be considered when extenuating circumstances can be proved.
- 12.5 All protest must be accompanied by a **fee of \$100.00** that may be forfeited if the appeal is deemed frivolous.

13. JUDICIAL:

- 13.1 NZDRFU may appoint a judiciary committee for serious misconduct or player infringements; and protests, disputes or appeals lodged **within one hour**. The Judiciary Committee may be three Presidents/Life Members from NZDRFU, including referee and the Affiliated Unions that are not involved with the same team.

13.2 All Judicial matters will be heard by a Judicial Committee appointed by the NZDRFU. This Committee will meet at a control Union point by the recommendation of the NZDRFU.

14. ORDERING OFF, SIN BINS, CITATIONS:

14.1 As per New Zealand Rugby Union (NZRU) Disciplinary Hearing Rulebook.

14.2 Appeals are conducted in accordance with the NZRU Rules for Disciplinary Hearings.

14.3 The Disciplinary Appeal Committee shall comprise the President of the Union and/or Presidents of Zone Union. Past Presidents, Technical Director or life members may sit on a Judiciary Committee on the day of match. A quorum for the Appeal Committee shall be three (3).

14.4 The Appeal Committee in reviewing the case shall have the power to reduce, increase or confirm any suspension imposed by the Disciplinary Committee. (The Appeal Committee and Disciplinary Committee are the same people, but are able to make decisions after receiving a letter of appeal from the player/official involved. This gives the player and official a chance to defend themselves and make a valid point.)

Maximum Recommended by NZDRFU

1. Illegal tackles including late, dangerous and head high	1 year
2. Striking with a hand, arm or fist	1 year
3. Striking with knee/head/elbow	1 year
4. Stamping/trampling – head/body	1 year
5. Kicking an opponent - head/body	1 year
6. Spitting at players	1 year
7. Verbal Abuse of Players based on religion, race, colour, national or ethnic origin, sexual orientation or otherwise	1 year
8. Biting	4 years
9. Verbal Abuse of referee or touch judge	Suspension up to 1 year
10. Physical Abuse on referee or touch judge	Suspension up to LIFE

For further offences or scale, please refer to the Disciplinary Rules 2017 in NZ Rugby Union's Black Book Link: [NZR-Black-Book-2017](#) page 68-74

15. ADVISORY GROUP:

15.1 NZDRFU may appoint an advisory group of experts who are familiar with the Laws of Game to give advice to the Executive Board as needed at times.

16. CHAMPIONSHIP / TOUR POLICY:

16.1 Any championship game (e.g. National Deaf Rugby Championship, Super 3 competition) will be played under domestic rules in New Zealand. Any tour game (e.g. overseas team v New Zealand) will be played under international rules in New Zealand or abroad.

17. MATCH, VENUE AND TIMES:

17.1 The Championships are held between March to September, both inclusive.

17.2 All Zone Union matches shall start on Friday at 2pm, Saturday at 2pm and Sunday at 1:30pm only.

- 17.3 The two matches for each Zone union in the Round Robin must be completed during the Championship in the year.
- 17.4 Requests for alterations to venue or start times must be made to the Secretary of the NZDRFU, **30 days prior** to the Championships.
- 17.5 Team photos should start at 12pm before the first match during the Championship.

18. **TIES AND POINTS:**

- 18.1 During the Championships event, of the teams having drawn their match, the team with the high point's differential shall be declared the winner.
- 18.2 Points to be awarded in all matches on the basis for 4 points for a win, 2 points for a draw, one point for a defeat by seven points or less, one point for scoring four or more tries.

19. **RUGBY BALLS:**

- 19.1 The Championship game must be played with the ball designated by the NZDRFU. NZDRFU shall be providing three (3) balls for the National Deaf Rugby Championship.
- 19.2 All three (3) rugby balls must be given away, one (1) each to the Zones after games.
- 19.3 Size Five (5) is full adult size and the same size is used for Test level rugby.

20. **HEARING TEST:**

- 20.1 Deliver that letter to the Secretary of the New Zealand Deaf Rugby Football Union. He shall not be eligible to play for his new Zone Union until clearance has passed from the NZDRFU which the President and Secretary of the NZDRFU receives the letter of clearance from the new player.
- 20.2 The NZDRFU President and Secretary must be responsible to check the hearing test (audiogram) before the new player is eligible to play for his new Zone Union.
- 20.3 All Zonal Union Secretaries and the team manager must be responsible to check on new players' hearing tests (audiograms) before delivery to the NZDRFU secretary by **30 days before** championships start.
- 20.4 Calculations: Both ears **MUST** add up to a total then divided by 2 to get the average of **25db** or more (based on the 4-tone frequency 1964 standard); the players qualify to play National Deaf Rugby Championship and International Deaf Matches.
- 20.5 It is recommended that new players are to use the NZDRFU approved audiogram test form supplied.

21. SELECTION POLICY:

21.1 Audiograms, player transfer forms and registration forms will be sent to NZDRFU at **least 30 days** prior to the championship or tour. A player must submit a hearing test and most recent audiogram in the last two years.

22. DRAFT PLAYERS FOR TEAMS:

22.1 Any of the Affiliated Union teams short of players may apply for draft players from outside its boundaries. There will be a maximum number of 5 draft players. Each Affiliated Union must select teams first before they require draft players. Teams will give 7 days' notice to add draft players to meet the minimum number of 23 players e.g. 3 draft players + 20 existing players = 23.

23. OVERSEAS PLAYERS:

23.1 Each zone can have one overseas player only if short of players in team. Must be registered by 8 weeks before the National Deaf Rugby Championships. Each zone is responsible to cover the cost and arrange overseas player. Must have hearing test and to follow our guidelines and by laws. Also overseas player cannot be select for Deaf Blacks team unless the player has NZ citizen passport.

24. TEAM SUPPORT POLICY:

24.1 A team coach or manager can stand on the sidelines but may not be permitted on the field during the game. A water boy, physiotherapist or sign language interpreter may be permitted on the field to assist an injured player or a paramedic during the game.

25. TEAM MANAGEMENT:

25.1 Positions for Coach, Assistant Coaches and Team Manager(s) shall be advertised **30 days** before the National Deaf Rugby Championship. Once appointed, the coaches and team managers may select the players during Easter weekend.

25.2 Coaches and Assistant Coaches will not be allowed to play for the Zone Union team.

26. DAMAGED OR LOSS OF TROPHY HOLDER:

26.1 Any Zone Deaf Rugby Union holding "NZDRFU Rugby Shield" on their premises is responsible for full cost of replacement of any loss or damages to shield and case.

26.2 Any winner player of the team of a trophy, which is damaged, or loss while held by that any zones, is responsible for the full cost of replacement of the trophy.

26.3 All shield /or trophy awarded should be engraved with the winner's name on the trophy. The Zone Union responsible for full payment.

WORLD DEAF RUGBY and New Zealand Deaf Rugby Championship

EXAMPLES OF DEGREE OF LOSS:

Average of 25dB in both ears:

Both ears MUST add up to a total and divided by 2 to total up the average result of 25dB or more (based on the 4-tone frequency 1964 standard); the players qualify to play National Deaf Rugby Championships.

Example 1 Left ear = 14dB
Right ear = 21dB
Total of both ears = 35dB
Divided by 2 = **17.5dB**
Results: **Cannot** play for International and National matches.

Example 2 Left ear = 18dB
Right ear = 47dB
Total of both ears = 65dB
Divided by 2 = **32.5dB**
Results: **Can** play for International and National matches.

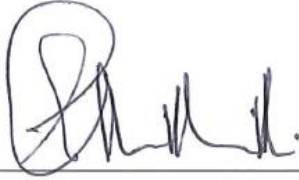
Example 3 Left ear = 8dB
Right ear = 19dB
Total of both ears = 27dB
Divided by 2 = **13.5dB**
Results: **Cannot** play for International and National matches.

Example 4 Left ear = 25dB
Right ear = 25dB
Total of ears = 50dB
Divided by 2 = **25dB**
Results: **Can** play for International and National matches.

Example 5 Left ear = 0dB
Right ear = 54dB
Total of ears = 54dB
Divided by 2 = **27dB**
Results: **Can** play for International and National matches.

Adopted by 19 October 1990
Sealed by 3 February 1993
Under the Incorporated Societies Act 1908

Revised on 31/08/2017

President signed: 

Secretary signed: 



Central Executive signed: 

HOST GUIDELINES FOR NATIONAL DEAF RUGBY CHAMPIONSHIP

Christchurch, 30th March – 1st April 2018



What to do?	When done by?		Who do this?	Who pays?	Note:
	Approx.	Actual date			
Venue hire					
Rugby venue	6 Months	25th September 2017	Host DRFU	NZDRFU	
Social event venue	12 weeks	5 th January 2018	Host DRFU	Host DRFU	
After match event	12 weeks	5 th January 2018	Host DRFU	Host DRFU	
Referee/Judges	12 weeks	5 th January 2018	NZDRFU	NZDRFU	
St Johns	8 weeks	2 nd February 2018	NZDRFU	NZDRFU	
Team Photos	8 weeks	2 nd February 2018	Host DRFU	Host DRFU	
Publicity					
DRU Updates	Monthly		Host DRFU		
Programme book	4 weeks	2 nd March 2018	Host DRFU	Host DRFU	
Media publicity	4 weeks	2 nd March 2018	Host DRFU	Host DRFU	
Poster/Flyer	1 year		Host DRFU		BEFORE AGM
Miscellaneous					
Interpreters	6 weeks	16 th February 2018	Host DRFU	Host DRFU	
Volunteers	6 weeks	16 th February 2018	Host DRFU	Host DRFU	
Raffle/BBQ sales	4 weeks	2 nd March 2018	Host DRFU	Host DRFU	
Social function					
Social ticket sales	8 weeks	2 nd February 2018	Host DRFU	Host DRFU	
MC & awards	4 weeks	2 nd March 2018	Host DRFU	NZDRFU	
Entertainment	8 weeks	2 nd February 2018	Host DRFU	Host DRFU	
Catering	8 weeks	2 nd February 2018	Host DRFU	Host DRFU	

TD					
Match scores	On the day	30 th Mar – 1 st Apr 2018	NZDRFU TD		Add on website
Team Sheet	On the day	30 th Mar – 1 st Apr 2018	NZDRFU TD		
TD meeting	Thursday	29 th March 2018	NZDRFU TD		
Trophies/Shields	2 months	31 st January 2018	NZDRFU TD	NZDRFU	
Check field	4 weeks	2 nd March 2018	NZDRFU TD		
Referees/Flags	4 weeks	2 nd March 2018	NZDRFU TD		
Ball boys	4 weeks	2 nd March 2018	NZDRFU TD		
Hearing test	4 weeks	2 nd March 2018	NZDRFU TD		
Registration Forms					
Team Registration list	30 days	28 th February 2018	All DRUs	NZDRFU	
NZRU Registration	30 days	28 th February 2018	All DRUs	NZDRFU	
Hearing Test	30 days	28 th February 2018	All DRUs	NZDRFU	
Registration Fee \$150	30 days	28 th February 2018	All DRUs	All DRUs	
Player Transfer	30 days	28 th February 2018	All DRUs	NZDRFU	

NZDRFU GUIDELINES

What to do?	When to send out to all DRUs by?	Who do this?	Receive back by?	Final send out to DRU's by?
Forms				
Team Registration list	31 st October 2017	All DRUs	28 th February 2018	
NZRU Registration	31 st October 2017	All DRUs	28 th February 2018	
Hearing Test	31 st October 2017	All DRUs	28 th February 2018	
Player Transfer	31 st October 2017	All DRUs	28 th February 2018	
For AGM				
Remits Form	31 st October 2017	All DRUs	5 th January 2018	End of February
General Business	31 st October 2017	All DRUs	5 th January 2018	End of February
Constitutions Rules	31 st October 2017	NZDRFU		
Guidelines & By Law	31 st October 2017	NZDRFU		
AGM Minutes	31 st October 2017	NZDRFU		
Financial Report		NZDRFU	5 th January 2018	End of February

President Report		NZDRFU	5 th January 2018	End of February
Host Easter Report		Previous Host DRU	5 th January 2018	End of February
Zone Delegates	2 nd February 2018	All DRUs	23 rd February 2018	End of February

AGM GUIDELINES

What to do?	When done by?		Who do this?	Who to give?	Final send out to all DRUs by?
	Approx.	Actual date			
Remits Form	3 months	5 th January 2018	All DRUs	NZDRFU	End of January
General Business	3 months	5 th January 2018	All DRUs	NZDRFU	End of January
Constitutions Rules	5 months	31 st October 2017	NZDRFU	All DRUs	
Guidelines & By Law	5 months	31 st October 2017	NZDRFU	All DRUs	
Nomination for election	8 weeks	16 th February 2018	All DRUs/Outsiders		
Host Report					
Previous Host	2 weeks	14 th April 2018	Previous Host DRU	NZDRFU	
Upcoming Host	4 weeks	16 th March 2018	Next Host DRU	NZDRFU	

AGM BOOK GUIDELINES

What to do?	When to receive back?	Who do this?	Done by?	Note:
Agenda		NZDRFU	End February 2018	
Board members profile	January	NZDRFU	End February 2018	
President report	January	NZDRFU	End February 2018	
Financial report	January	NZDRFU	End February 2018	
History records	January	NZDRFU	End February 2018	
Host Easter Report	January	NZDRFU	End February 2018	

PLAYER TRANSFER APPLICATION FORM 2018

National Deaf Rugby Championships - Christchurch, 30th March – 1st April 2018



Where a player wants to transfer from one Zone Union to another Zone Union within National Deaf Rugby Championships. All forms must be copied both Zone Unions and NZDRFU Secretary.

I, _____ am presently a member of the
(Full name of the player)

(1) Northern / Central / Southern Zone Union (OLD) and hereby apply to transfer to the
(Please circle one)

(2) Northern / Central / Southern Zone Union (NEW).
(Please circle one)

I acknowledge that I will be deemed to have transferred unless I retract this application in writing no later than 30 days prior to the official start date of the next National Deaf Rugby Championships season.

Player signature: _____ Date: _____

ZONE UNION ONLY

Zone Union (NEW)

The _____ Club has no objection to the transfer of the above-mentioned player as requested.

Name: _____ Date: _____ Position: _____

Zone Union (OLD)

The _____ Club has no objection to the transfer of the above-mentioned player as requested.

Name: _____ Date: _____ Position: _____

FOR NZDRFU USE ONLY

Date received: ___/___/___

Approved for transfer to: Northern / Central / Southern *(please circle one)*

Checked by: _____ NZDRFU Secretary: _____

TEAM REGISTRATION FORM 2018

National Deaf Rugby Championships – Christchurch, 30th March – 1st April 2018



Team: _____ Zone Deaf Rugby Union players and officials

No.	Position	Name Print clearly	Age	Height cm	Weight kg
1.	Loosehead				
2.	Hooker				
3.	Tighthead				
4.	Lock				
5.	Lock				
6.	Flanker				
7.	Flanker				
8.	Eightman				
9.	Halfback				
10.	1 st 5/8				
11.	Left Wing				
12.	2 nd 5/8				
13.	Centre				
14.	Right Wing				
15.	Fullback				
16.	Hooker				
17.	Prop #				
18.	Prop #				
19.					
20.					
21.					
22.					
23.					

Coach: _____ Assistant Coach: _____

Team Manager(s): _____ Physio(s): _____

HEARING TEST



Degrees of Hearing Loss

Hearing loss is graded according to decibel loss in either ear. For convenience, five categories of hearing loss are recognised:

Mild	06-40 dB
Moderate	41-55 dB
Moderate-Severe	56-70 dB
Severe	71-90 dB
Profound	91- dB

For Deaf or Hard of Hearing rugby players, hearing loss is defined as average hearing loss of at least **25dB** in both ears (ASHA 1981, NIOSH 1998 standard as average frequency of 1000, 2000, 3000 & 4000 Hertz).

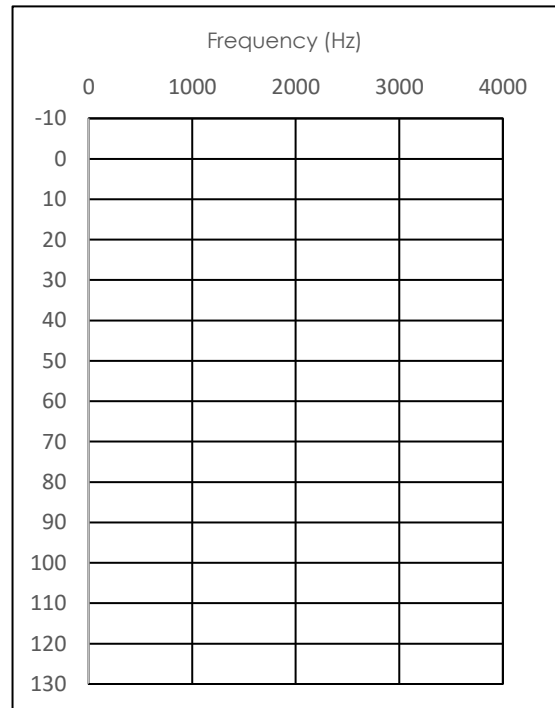
Note: hearing aids or cochlear implants cannot be worn during a hearing test.

Full Name: _____ Date of Birth: _____

Home Address: _____

Town/City: _____ Mobile: _____

<p>Type of Loss <input type="radio"/> Right Ear <input checked="" type="radio"/> Left Ear</p> <p>Hearing Loss Hearing level dB I.S.O Reference</p> <p>Average hearing loss calculated on better ear over four frequencies i.e. 1000, 2000, 3000 & 4000 c.p.s.</p>
--



Please calculate here:

c.p.s.	Right Ear	Left Ear
1000		
2000		
3000		
4000		
Total		

Divide by 4	dB	dB	Total	Average hearing loss in both ears =	dB
-------------	----	----	-------	-------------------------------------	----

Date of Test: _____ Audiologist signature: _____

Clinic stamp: _____ Clinic Name: _____

TEAM SHEET

National Deaf Rugby Inter-Zone Championship



Ground: _____

Date: _____

Team:	Half Time score:	Full Time score:

Team Captain: _____

Team Manager: _____

Coach: _____

Referee/s Name: _____

		Player's Name	Tries	Pen	Con	DG
Fullback	15					
Right Wing	14					
Left Wing	11					
Centre 3/4	13					
Second 5/8	12					
First 5/8	10					
Halfback	9					
Back Row	8					
Right Flanker	7					
Left Flanker	6					
Right Lock	5					
Left Lock	4					
Right Prop	3					
Hooker	2					
Left Prop	1					
Reserve	16					
Reserve	17					
Reserve	18					
Reserve	19					
Reserve	20					
Reserve	21					
Reserve	22					
Reserve	23					

TROPHY COMPETITION POINTS

Assess each out of points

1. PRE MATCH

Appearance
Punctuality
Sprigs
Team Sheet
General behaviour

POINTS: _____

2. SPORTSMANSHIP

Discipline
Control of Captain
Language
General Attitude
Sin Bin Penalise (under NZDRFU rule)

POINTS: _____

3. LAW KNOWLEDGE AND ACCEPTANCE OF DECISIONS

POINTS: _____

SUB TOTAL: _____

Deduction: 10 Points if player/s ordered off

TOTAL POINTS: _____

Referee's Initials: _____

Name/Number of player/s ordered off: _____

Names/Number sin binned and reason: _____

Note: Failure to complete the team sheet as required will incur a \$50.00 fine.